

ROCIO MARTINEZ LLORENTE H-1 VISA | 3D ARTIST | ARCHITECT

PROFESSIONAL PROFILE

I consider myself a organized and reliable person. I have the capacity to manage problems and adapt myself to different jobs.

My strong point is my spatial vision and shape recognition for modeling objects, vehicles, buildings, even environments. I would like to get a job that allows me to develop my passion for 3D, design and architecture at the same time.

LANGUAGES

Spanish								
English		•	•	•	•	0	0	
Korean		•	•	•	0	0	0	
SPANISH Native	ENGLISH TOEIC B2				KOREAN TOPIK 3급			

COMPUTER

Мауа	•	•	•	•	•	
Photoshop	•	•	•	•	•	\circ
Substance Painter	•	•	•	0	0	0
ZBrush	•	•	0	0	0	\circ
AutoCAD 2D	•	•	•	0	0	\circ
Illustrator	•	•	•	•	0	\circ
InDesign	•	•	•	•	0	0
Premiere	•	•	•	0	0	0
Unity	•	•	0	0	0	0
Unreal	•	•	0	0	0	0
SpeedTree	•		0	0	0	0

PROFESSIONAL EXPERIENCE

ENGLISH CREW | BT BLUE TIGER: 2024 - 2025

Prepare and teach fun and educational activities and classes in English for kids between 3 and 9 years old

3D MODELLER | AECHELON TECHNOLOGY: 2021 - 2024

3D modeller of buildings, bridges and geo-specific digital representations of real world environments for flight simulators

3D MODELLER | SOLERA GLOBAL DATA & CONTENT: 2018 - 2020

3D modeller of engines and vehicles at the graphics department

FREELANCE | 3D ARTIST: 2017-2018

<u>ADIDAS</u>: modelling of famous buildings in Madrid developed for a virtual reality project and showed at a sports exposition for promoting Madrid Half Marathon

<u>ABBEVIE</u>: 3D modelling for the presentation of Humira medicine at a health convention

<u>CITY HALL</u>: 3D environment modelling of "Golden City" (Per un pugno di dollari, 1964) situated at Hoyo de Manzanares, Madrid. This modelling will be used for an augmented reality project at this location

DESIGNING THE FUTURE: ARCHITECTURE MAGAZINE: 2014 - 2017

Sales Manager and Page and Layout Designer

INTERSHIP | ARQUITECTOS SIN FRONTERAS: 2015

Internal and external communication manager the area of Madrid. Management of the social networks and the website of the asociation.

ARCHITECTURE STUDENTS ASOCIATION AT URIC: 2013 - 2015

Dissemination and Communication Department Representative Management of the social networks and blog of the asociation

EDUCATION

MASTER'S DEGREE IN 3D MAYA | LIGHTBOX ACADEMY: 2016 - 2017

DEGREE IN ARCHITECTURE | REY JUAN CARLOS UNIVERSITY: 2011 - 2016

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OTHER INFORMATION

Abadá Capoeira | 3 years

Modern Dance | WOSAP - since 2017

Driving license | since 2011

HOBBIES

Videogames | Assassin's Creed, Uncharted, Kingdom Hearts, Final Fantasy...

Films, series and anime

Cooking

Travelling

COMPLEMENTARY EDUCATION

KOREAN LANGUAGE | Bunkyo Academy (2017~2024)

ENGLISH COURSE | American Language Academy (2023)

INTRO. TO UNREAL ENGINE 4 FOR SCENE DESIGN | Domestika (2021)

NTRODUCTION TO UNITY FOR 3D VIDEO GAMES | Domestika (2021)

CREATION OF 3D SCENES FROM SCRATCH IN MAYA | Domestika (2020)

MOCK EXAM FIRST CAMBRIDGE ENGLISH: B2 | YoWork (2018)

LEARN TO SPEAK KOREAN 1 | Coursera - Yonsei University (2018)

FIRST STEP KOREAN | Coursera - Yonsei University (2017)

3D ART AND ANIMATION IN VIDEOGAMES | Coursera - Univ. Autònoma Barcelona (2017)

GAMEPLAY IN VIDEOGAMES | Coursera - Univ. Autònoma Barcelona (2017)

REVIT ARCHITECTURE | 16h - Rey Juan Carlos University (2015)

PHOTOMONTAGE 3D | 16h - RenderFab (2014)

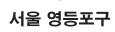
CONTACT



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